Brea Sabatka/Larisa Weber

1st Grade

Mathematics

45 Minutes

**Nebraska State Standards:**

**MA 1.3.2 Modeling in Context: Students will use objects and pictures as models to represent mathematical situations.**

MA 1.3.2.a Model situations that involve the addition and subtraction of whole numbers 0 – 20, using objects and pictures

MA 1.3.2.b Describe and model quantitative change (e.g., a student growing taller)

**Objectives:**

Students will be able to add and subtract on the computer.

**Assessment:**

<http://www.funbrain.com/brain/MathBrain/MathBrain.html>

**Content Knowledge:**

The tricky area of this lesson is going to be to get the children to focus. Since these students are 1st graders and they are hyper it’s going to be hard to get them to focus on the computer. The students will be able to learn math problems while having fun on the computer.

**Teaching Methods/Strategies:**

The students will work one-on-one on the computers. We will show the students what they are doing on the big screen. Then we will allow them to work individually.

**Differentiation:**

For the students that speak Spanish we will have help for translation. For our HAL students we will allow them to go a grade up on the website versus staying on their grade level. For the resource students the teachers will be around to help at all times.

**Materials:**

* Computers

**Anticipatory Set:**

We will ask the students have they ever heard of the website Funbrain. Once they answer our question we will then tell them that today we are going to be using the computers to visit the website Funbrain.

**Teacher Will Do:**

We will lead our students down to the computer lab. The computers will already be up and running. We will then show them how to navigate the website and how to play the game. After that we will allow them to start and walk around monitoring the computer screens.

**Student Will Do:**

The students will sit at the computers and watch us teach them how to use the website. They will then choose their grade level, 1st Grade, and then play the games that are on the website. They will then ask questions if they need to. They will not help one another.

**Closure:**

We will pass out a paper with the website listed on it that way the students can use it at home. We will then ask them if they have any questions and send them off to be.

**Reflection:**

(Will write when lesson is complete)